



TERMS & CONDITIONS

- 1. Automatic Payments:** Payments will automatically be deducted on the 15th day of the month prior to each month for the six months of enrollment, with \$10 discount per student, per subject, using the credit card listed below.
- 2.** Expired contracts will be placed on automatic payment at the regular price, unless you renew your contract or make other changes to your account before the 15th of the month prior. You will be informed via email when your contract ends.
- 3. Only one break of one month** will be allowed during each six month contract. Taking a break will extend the length of your contract by one month, but you will still only be making six payments. Notice of break must be provided as set forth in the registration form. *Example: If you are on a contract for January – June, a break of one month will extend the contract to January – July.*

**If you have reached the maximum number of breaks for the year, you will not be allowed to take any breaks during the six month contract.*

- 4. Early termination of the contract:** The following will constitute early termination of the contract:
 - Transfer from one subject to another
 - Transfer from one child to another
 - Taking more than one month of break (if a break is allowed)
 - Stopping a subject, or stopping the program prior to fulfilling the full six months
- 5. Penalty for early termination of the contract:** All of the following will be charged for early termination of the contract, using the credit card listed below.
 - Amount of all discounts received during the months of contract enrollment.
 - An early termination fee of \$25 will be charged per subject, per student; and
 - Any other applicable fees (e.g. administrative, handling, transaction).

Example: A contract is for one child, for one subject. The contract is terminated after 4 months. Discount received during this period is \$40 (\$10 per month). \$65 (\$40 in discounts plus \$25 for early termination) will be charged using the credit card listed below.